




# Rachel Gellinger

Content Development • Animation • Design


## Contact

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 @RachelGellinger

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## Skills

### Maya

- 3D Modeling & Animation

### Unity

- Game Design

### Python 3.5.1

### Photoshop & Illustrator

- 2D Animation
- Storyboarding
- Motion Graphics
- Graphic Design

### HTML 5

### CSS 3

## Interests



## Experience

### Now iTour

#### 3D Modeler and Animator

- 3D modeled, textured, and animated for a teaser trailer
- Designed and animated assets for the interactive map

### Rotary Club of Greater Clark County

#### Web Designer

- Arranged elements on all pages
- Created color palettes
- Edited photos to achieve a consistent look across each page
- Assisted with the setup of the Rose Day Sale online shop

### Technological Tag Team

#### 3D Animator & Video Editor

- Modeled and textured all objects
- Rigged and animated all characters
- Compiled and edited video, music, and sound effects

### OMSI Mini Maker Faire

#### Docent, Digital Technology and Culture at WSUV

- Demonstrated and interacted with participants who experienced the VR installation
- Answered questions and assisted with the VR experience provided at the booth

## Education

### Washington State University Vancouver

*Graduated: December 2018*

Bachelors of Arts in Digital Technology and Culture, with a certificate Game Studies. 3.8 GPA.

## Exhibitions

### Digital Canvas

*2018*

Two 2D animations showcased.